### **IisWorkarounds**

• Also see IISInstall

### Workarounds for some IIS issues

I'm not sure if this is an actual fix, or just a workaround.

So until somebody advices, here's a couple of workarounds for problems that I've encountered with running Tiki on Windows with IIS.

### missing SCRIPT\_FILENAME

IIS doesn't seem to have this variable.

Therefore tiki-setup.php and tiki-install.php fail.

This pretty much stops you from running even the installation.

You can create this variable yourself by copying content from SCRIPT NAME:

# \$ SERVER['SCRIPT FILENAME'] = \$ SERVER['SCRIPT NAME'];

Problems with malformed URLs

Some URIs on IIS are malformed. They get an additional slash before the '?' sign to separate parameters from the page name.

e.g. tiki-browse image.php/?imageId=2 instead of tiki-browse\_image.php?imageId=2

This issue pretty much disables the whole Galaxia engine on IIS.

It is caused by malformed information in REQUEST URI.

You can fix this by creating your own REQUEST URI from PATH INFO and QUERY STRING.

```
$_SERVER['REQUEST_URI']=$_SERVER['PATH_INFO']; if (isset($_SERVER['QUERY_STRING'])) {
$ SERVER['REQUEST_URI'] .= '?' . $ SERVER['QUERY_STRING']; }
```

Simple and effective, isn't it? 😁

Now as this is really only a workaround, the way I use this is to put these two fixes into a separate file, e.g. bb WindowsFixes.php, and include once them at the beginning of tiki-setup.php and tiki-install.php

And here's how the whole fix file looks:

```
<?php $_SERVER['SCRIPT_FILENAME'] = $_SERVER['SCRIPT_NAME']; $_SERVER['REQUEST_URI']
= $_SERVER['PATH_INFO']; if (isset($_SERVER['QUERY_STRING'])) { $_SERVER['REQUEST_URI'] .=
'?' . $_SERVER['QUERY_STRING']; } ?>
```

I hope this piece of simple code will be helpful

## additional comment

However one should note that this fix is valid for IIS when PHP is called in the CGI/FASTCGI mode (php.exe)

If for speed reasons PHP is called in ISAPI Mode (and you will notice the difference immediately) then there is quite another set of "server variables" and the fix has to be altered:

